

# PLAYBACK MANIPULATION OF HTTP STREAMED CONTENT OBJECTS

## ABSTRACT OF THE DISCLOSURE

According to the invention, a method for playing a streamed content object using  
hypertext transport protocol (HTTP) transport is disclosed. In one step, a first portion of the  
streamed content object is received from a packet switched network using HTTP. The first  
portion is played at least partially coincident in time with the first listed receiving step. A  
second portion of the streamed content object is received. The second portion is not  
contiguous in the streamed content object to the first portion.

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